

Design and Simulation of Under Limb Orthosis for Rehabilitation of Paraplegics

Samanthapudi Meghana, Seeram Srinivasa Rao

Abstract: Lower limb orthosis can be used to replace the loss of functioning of lower limb that causes a lot of inconvenience in carrying out day to day activities. However, wheelchair may assist to some extent it might lead to medical issues. Replacing the wheelchair with rehabilitation devices helps in sorting this issue. Various rehabilitation techniques and devices that are developed are reviewed and their specifications and comparisons are mentioned in brief. A lower limb orthosis is designed using solidworks and the design imported into MATLAB using simmechanics is simulated using simscape multibody and the resulting torques for each joint namely hip, ankle and knee joints are obtained.

Keywords: Orthosis, Paraplegia, Rehabilitation, Simulation, Under limb

I. INTRODUCTION

United Nation's World population prospects [1] shows that the population of elderly people ranges to be around 962 million in 2017 and by 2050, the global population of older people will be double its size in 2017, reaching nearly 2.1 billion as shown in Fig[1]. Growing Un-hygienic conditions are being the main reasons for reduced immunity and physical strength in human body. Most of the aged people suffer with lost motor functions and require some external assistance to carry out daily activities. Devices like crutches, wheelchairs are used to assist in their mobility. People suffering with loss of motor function due to spinal cord injury also mostly rely on wheelchair. However, excessively relying on wheelchair may lead to medical disorders like osteoporosis, heart diseases, illness and ulcers[2]. Hence, instead of spending those extra medical care costs we can replace wheelchairs with some rehabilitation devices like exoskeletons or orthotics which reduces the need of external assistance and make the person self – dependent.

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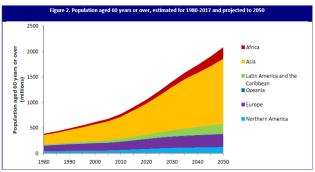


Fig.1. World population prospects[1]

Paraplegia

Paraplegia is a lower limb paralysis and is mostly caused in case of any damage to the brain or spinal cord. When spinal cord injuries to the thoracic occur, signals cannot hop from lower body region to the brain and vice-versa due to the extensive loss of sensation and they suffer with complete inability to feel anything below the waist.

Predominant cause for paraplegia:

Car & motor cycle accidents, Falls, Medical/Surgical Injuries are estimated to be around 72% reasons for the people suffering with paraplegia.

There are many rehabilitation techniques for the people suffering with paraplegia due to Spinal cord injury. At the initial stages of paraplegia, patient rely on a wheelchair for their movement, but using wheelchair for excessive time may lead to medical co-morbidities. Hence rehabilitation devices like Wearable Exoskeletons and orthotic devices are been developing since 40 years. Starting from training a person in virtual reality environment and using a suspended treadmill to over-ground

walking devices, the technology has been developed. A brief review of devices developed, their purpose and control techniques used and it's future scope is also mentioned in Table[1].

Wheelchair assisted people face major issues related to physical healths as well as mental issues like low esteem and inferiority as they always need an external assistance to take care, also they cannot keep an eye contact while talking to other people. This results in losing their self confidence. Since 40 years, an effort has been put to replace wheelchair with some rehabilitation device through which the patient can walk their own and become self-reliant and unaided.

Many such devices have been developed till date and some of them are commercially available. It started with gait rehabilitation devices through which the patient can be trained to regain his motor functions.



Firstly, the patient is trained through a virtual reality environment (VRE). Later they can be placed on the rehabilitation devices, these devices can be suspended on a treadmill or can be an over ground walking device.

Table- I: Review of Rehabilitation techniques									
REHABILI	PURPO	CONTROL	CONCLU	FUTUR					
TATION	SE OF	METHOD	SION	E					
TECHNIQU	THE			SCOPE					
E	TECHNI QUE								
WheelChair	Primary	Wheelchair can	Excessivel	Using					
Wheelehan	substituti	be controlled	y relying	External					
	on of lost	manually by the	on	Orthotic					
	motor	patient or through	wheelchair	devices					
	function	some external	can lead to	instead					
	for patients	assistance.	medical disorders	of wheelch					
	suffering		like heart	air for					
	with		disease,	Rehabilit					
	paraplegi		and ulcers	aiton.					
	a due to		[2].						
	SCI is a Wheelch								
	air.								
Virtual	Restoring	Recording and	The	Impleme					
Reality	able body	analyzing Idling	simulator	nting the					
Environment	like	and walking	satisfied	KMI and					
	condition	kinaesthetic	the	EEG					
	and intuitive	motor imageries (KMI) and	properties like	recordin gs to a					
	control	Electroencephelo	intuitivene	real time					
	after SCI	gram(EEG)	ss,	BCI					
	by	signals and	robustness,	lower					
	training	decoding the	and short	extremit					
	the subject in	signals within a virtual reality	training time. The	y device to enable					
	a VRE.	environment	successful	the SCI					
		(VRE).	implement	affected					
			ation of	to regain					
			this system shows that	their motor					
			integrating	functions					
			EEG with	or assist					
			BCI-FES	in their					
			system is	walking.					
			feasible						
			[3].						
Treadmill	То	Cross-correlation	Results	Developi					
Suspended	interface	analysis,	prove that	ng					
Robotic	RoGO	omission and	restoring	BCI-cont					
Orthosis	suspende	false alarm rates	brain-contr olled	rolled					
(RoGO).	d over a treadmill	techniques are implemented.	ambulation	lower extremit					
	with the	EMG control is	after SCI is	у					
	BCI	also employed.	feasible.	prosthes					
	computer		This can be	es for					
	to allow for		applied to incomplete	free					
	computer		motor SCI,	overgrou nd					
	ized		where it	walking					
	control.		could lead	for those					
			to better	with					
			neurologic al results	complete motor					
			than	SCI.					
			standard						
			physiother						
OTED CT C	D .	P.CI.	apy.	TO					
OVERGRO UND	Restoring brain-con	BCI – FES	Non-invasi ve	If this noninvas					
walking BCI	trolled	system is used. BCI states,	ve neurorehab	noninvas ive					
-FES system.	overgrou	gyroscope, laser	ilitative	system is					
_	nd	distance meter,	therapy in	successf					
	walking	and video	those with	ully					

after	recording data	incomplete	tested in
paraplegi	were used to	motor SCI	populati
a due to	assess the BCI	can be	on
SCI with	performance.	achieved	studies,
NON-Inv	walking/idling	by	the
asive	control strategy	modifying	pursuit
technique	with muscle	the version.	of
	reconditioning to		permane
	facilitate		nt,
	standing and		Invasive
	overground		BCI
	walking .		walking
			prosthes
			es may
			be
			justified.

II. REHABILITATION TECHNIQUES

Once the patient is trained with suspended gait orthotics or virtual reality environment, he can be adopted with over-ground walking devices. Over-ground walking devices are the substitutes of wearable robotic devices like Exoskeletons or Orthosis. An orthosis denotes the anatomy of a limb and restores the lost functions and can assist persons with impairments in the limbs. Whereas, Exoskeletons complement the ability of the limbs and can also restore lost functions[4].

There are many developed exoskeletons for lower limb rehabilitation that are published in various journals. Classification is majorly focused on exoskeletons for gait rehabilitation categorized as suspended gait orthosis and over-ground orthosis.

A. Treadmill Suspended Exoskeletons

A treadmill suspended exoskeleton shown in Fig.[2] provides training for gait rehabilitation. Patient with lost mobility is attached to this device through a body-weight support system and is trained till he manages to be equipped with the device. Treadmill type gait training devices do not support moving around to carry daily activities, but they apply forces to the human joints to relearn their lost motor function.

A body-weight supported treadmill system is effective for gait recovery as it reduces the gravitational force on legs. ReoAmbulator and Lokomat, etc. are such devices developed for treadmill based gait rehabilitation through stationery gait training platforms [5].

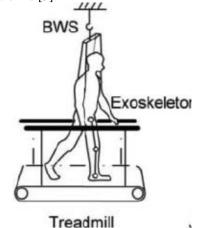


Fig. 2. Treadmill based Exoskeleton [5]



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ReoAmbulator:

Also, referred to as AutoAmbulator is marketed by Motorika Ltd.,USA. It has an actuated hip and knee joints and an additional suspension system which keeps the trunk of the person in straight position. It is not much adaptable as it does not have a visual bio-feedback system, also it has only 3 D.O.F at hip and knee joints.



Fig. 3. ReoAmbulator [6]

Lokomat:

This exoskeleton is developed by Hocoma, Switzerland. It is a commercially available device adopted around the world. It has an additional feature of virtual reality environment of visual feedback. Hip and knee joints are powered and driven by DC motors and a ball screw.

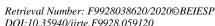


Fig. 4. Lokomat(Hocoma, Switzerland) [5]

ALEX(Active leg exoskeleton):

ALEX is a powered gait orthosis which has a force-field controller that controls the forces between the leg and the orthosis and helps it move in a desired path. It trains the subject in about 45 min to make him walk on a treadmill. It uses linear electro actuator instead of series elastic actuation(SEA) . ALEX provides force and impedance control. It has 4 D.O.F in hip for pelvic rotation and a hip brace to which the human is secured, thigh segment has 2 D.O.F and can be adjusted to human length. Shank segment and foot segment has 1 D.O.F with respect to thigh and ankle respectively. Each motor contains Encoders to determine the position of the joint [7].

Back-drivability of the device is obtained by friction compensation that makes the device responsive and offer least impedance.



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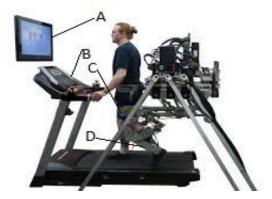


Fig. 5. ALEX(University of DELAWARE): A. Visual feedback device, B. Treadmill, C. Leg thigh, D. Leg shank.

B. Over-Ground Walking Devices

Over ground walking devices can be a portable lower limb orthosis or a mobile rehabilitation robot. These devices could be referred to as powered Exoskeletons. Several factors are to be considered during their design such as weight, balance and power supply. Over ground exoskeletons can be of a simple portable device which can be worn by a patient directly or it can be associated with a BWS (body weight support) system and a mobile base. BWS system supports the trunk to be in an upright position [5].



Fig. 6. Portable Exoskeleton.



Fig. 7. Exoskeleton with mobile platform.

There are many such overground walking devices available commercially and some of them are explained in brief in Table[2]. All these devices allows the patient to easily put on and take off the device even if the user is in a wheelchair. In addition, some of the key points like cost, battery life and walking speed of the device, etc are also mentioned below:



Table- II: Specifications of Over ground walking devices

Table- I	I: Spe	Table- II: Specifications of Over ground walking devices							
EXOSK ELETO N	WEI GH T	CLU TCH SUP POR T	ACT UAT ED JOIN TS	D. O. F	SENS ORS USED	ACTU ATRO S	CONT ROL TECH NIQU E		
ReWalk	23	YES	Motor ized Hip & Knee joints for both legs	4	Torso tilt sensor, wireles s mode selecto r	DC motors	Positio n control using traject ory trackin g control metho d.		
HAL	15	NO	Motor ized Hip & Knee joints, passiv e contro l of Ankle	6	Rotary encode rs, strain gauges , floor reactio n force sensor	Harmo nic drive gears, DC servo motors	EMG based control , wireles s LAN control , and virtual torque control		
Ekso / eLEGS	20	YES	Hip & Knee joints (f/e), passiv ely actuat ed Ankle	6	Encod ers, Linear acceler ometer s	Hydrau lic Actuat ors	Positio n & Imped ance control using Finite State Machi ne metho d		
Rex	38	NO	Hip, Knee and Ankle	6	Encod ers, force sensor s	Linear Actuat ors	Non— Invasiv e brain interfa ce control for data acquisi tion from brain directl y, joystic k control		
Indego	12	YES	Hip & Knee	4	Potenti ometer s as Angle positio n sensor s	Brushl ess DC Motors	FES control led device, postura l inform ation measur ed control		

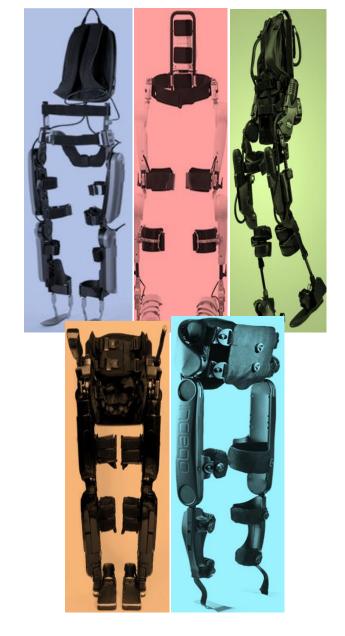


Fig. 8. ReWalk, HAL, Ekso/eLEGS, Rex, Indego [13]

Specifications:

ReWalk: Battery life - 2Hr 40Min,

Cost - 70,000 USD,

Walking speed - 2.2 kmph [8],[9]

HAL: Battery life – 2Hr 40Min [10].

Ekso: Battery life – 6 Hrs,

Cost – 1,00.000 USD,

Walking speed – 3.2 kmph [11].

Rex: Battery life – 2Hr, d)

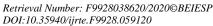
Cost – 1,50,000 USD,

It has a self balancing system.

Indego: Battery life – 1Hr,

Cost - 1,40,000 USD,

Walking speed -0.8 kmph [12].



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III. MECHATRONIC DESIGN APPROACH

Mechatronic approach of designing a lower limb powered orthosis with 8 D.O.F. having four for each leg includes a combination of various sensors, actuators and control mechanisms. Replacing conventional sensors with latest smart sensors can improve the accuracy and precision of the device.

Main objective of this design is reduction in weight of the device and improving its efficiency. This can be achieved by using medium torque- medium speed servo motors. Maintaining user condition monitoring in order to avoid any danger to the wearers' body can increase the widespread use of lower limb orthotic devices.

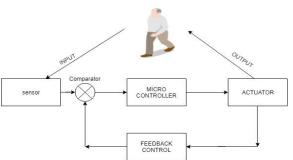


Fig. 9: Automatic Control System

Wearer's leg motion and position are measured with optical encoder placed at each joint of the leg and the signal is sent to the ARDUINO board that acts as a controller. Based on the input from the sensor, controller controls the actuation of joints. Here, joints are actuated using servo motors. Additionally, the controlling of the device can be done using Brain Computer Interface.

Brain computer interface can be done by implementing EEG(ElectroEncephelogram) signals coming from the brain are extracted and given to the controller. Controller decodes the signals and controls the actuation of the joints.

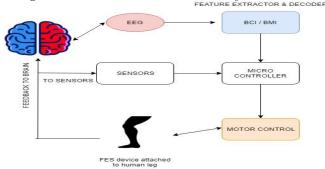


Fig. 10. Brain computer interface system

Design:

A lower limb exoskeleton is specially designed for assisting the people with paraplegia due to spinal cord injury. It has three rotary joints namely Hip, Knee and Ankle joints which can be attached to the wearer's Hip, Ankle and knee joints respectively. It has 2 vests for supporting the waist of the wearer's body. Battery and Controller board can be placed in the racks provided at each vest.

The Length and width of the lower limb exoskeleton can be adjusted according to the wearers' body dimensions with help of the adjustment rods provided at each joint. Clamps are provided at each leg to attach the device to the wearer. Foot system is provided in order to support the foot of the wearer. Servo motors can be attached at the place provided at each joint to give the joint a desired rotary movement.

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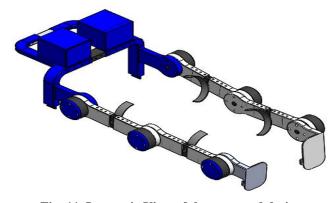


Fig. 11. Isometric View of the proposed design

IV. SIMULATION

Torques for each joint is simulated through MATLAB software. Firstly, the structure is designed using SOLIDWORKS as shown in the figure. Output torque for three joints of each leg namely Hip, Knee and Ankle joints are obtained. These results can be considered in constructing the real hardware.

Solidworks design in imported into MATLAB through simmechanics and the simulink model is shown in the Fig[11]. By using simmechanics explorer, we can run the simulation of the device and verify its motion.

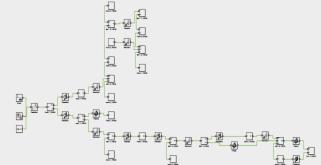


Fig. 12. Simulink Model

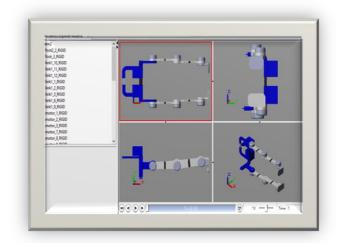


Fig. 13. SimMechanics Explorer view of the design



V. RESULTS

Revolute joints of each leg are provided with sinusoidal input signal in order to calculate the Output torques. Motion for the device is provided by the sensors and the torques are set to automatically compute. Output torques for each joint are realized and are plotted as shown in the Fig.14. Maximum torque obtained is 210 N-m.

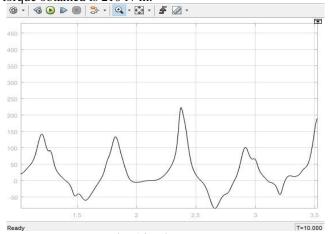


Fig. 14. Hip Torque

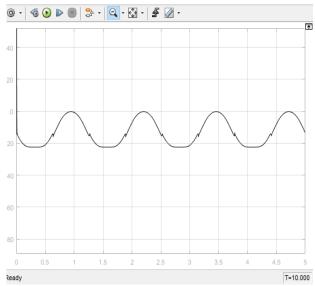


Fig. 15. Knee Torque

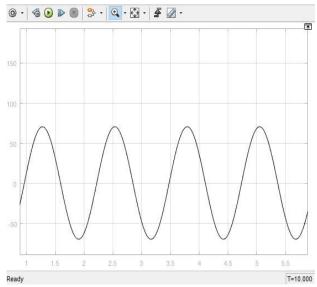


Fig. 16. Ankle torque

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VI. CONCLUSION

A new exoskeleton device is designed that can be adjusted according to the wearer's dimensions and has a variable assist. The design is simulated and the torques for each joint is obtained. Maximum torque is obtained at the Hip joint and is 210 N-m. Major concern need to be taken regarding the exoskeleton is minimizing the energy requirements and the metabolic energy expenditure, solving these issues will have a significant impact on advancement of active orthosis. These results can be further implemented for making the device in real time. We can also make the device more portable and more efficient so that these devices can really reduce the metabolic cost during daily activities. The accuracy of the device needs to be further more optimized.

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