



Routing Protocol using Fuzzy Logic for Vehicular Ad-Hoc Networks

Siddhartha B S, Sunil Kumar B R, Arpitha K, Shwetha S N

Abstract: An ad hoc network is a set of wireless mobile hosts which form a provisional network without the help or central administration of an existing infrastructure. An Ad Hoc vehicle network (VANET) utilizes shifting cars as portable network servers are created. Each involved unit becomes a mobile router with a VANET. The technique of networking of VANET is fast and versatile investments of equipment and VANET will not be restricted by set topology. A big number of road based implementation of portable apps ranging from the dissemination of vehicle warning and vibrant path scheduling to the promotion of context and file sharing are anticipated to assist VANET. The primary issues are: routing, broadcasting, service quality (QoS), collision avoidance, traffic optimization, network management, low error tolerance, security. The most important issues are: The design of an effective VANET routing protocol is very difficult; a relatively more stable routings must be established by the routing protocol. A range of road protocols was developed to deal with the problem of routing. Several protocols do not influence the stream of vehicles through the longest track between the origin and the target. VANET routing protocols efficiency is dependent on different parameters, such as mobility model, operating atmosphere, and many more. Fuzzy logic has been used in the protocol planning studies for wireless Ad Hoc networks, given that it is nice to choose the highest secure path from the notion of the fuzzy sets. In the draft job fuse oriented routing protocol the car lifetime, car number of cars travelling along the same lines and the distance between the stubble regarded three significant considerations for track choice are taken into consideration.

Index Terms: ad hoc network, Vehicular Ad hoc Network (VANET), dynamic routing, Fuzzylogic.

I. INTRODUCTION

An ad hoc network (VANET) vehicle network utilizes vehicles to build a mobile network as moving nodes. A VANET converts all cars in the network into a wireless router or node that can link cars about 100 to 300 meters away. An ad hoc network is a set of portable wireless users that form a transient network without any establishment or central management. Due to the restricted spectrum of wireless signalsofeveryguest,insuchareal-timeenvironment it may beessentialforoneportablecarrier torecruit help of others to send a packet to its target. A variety of portable distributed applications from collision warning disseminationand

by ad hoc vehicle networks [1]. Given the big amount of nodes involved in the network and its elevated flexibility, the possibility of apps using multi-hop, end-to-end insertion still exists. When developing the protocol, the key factors to be regarded are whether VANET delivery protocols can fulfill the efficiency and time-consuming demands of theseapps.

vibrant route planning to context specific publication andfile specific publication and file sharing (VANET) are anticipated to be supported

Due to the fast and versatile networking technique of the VANET stake in equipment and to the fact that VANET is notrestrictedbysettopology,thestudyconcern strictedbyset topology, the study concerns were increasing. The further study of the routing procedure becomes the main point and the effect on the efficiency of the network is progressively evident through the scheduling protocol. It is therefore essential to create routing protocols depending on the features of VANET. Due to the fast-evolving Vehicle Ad (VANET) configuration, it is necessary to discover relatively stable paths through this protocol. However, the existing routing protocols do not take into account the distinctive characteristics ofcars and roads, and these are the primary difficulties in the VANET application of these routing protocols.

Analysis of traditional portable ad hoc network signaling schemes showed that its efficiency in VANETs is poor [2]. The key problems are routing, broadcasting, service quality (QoS) and security.

A. RelatedWork

Many protocol are intended to deal with the primary issue with such protocols, for example, the ad-hoc on-demand vector (AODV) [3] and the continuous origin tracking (DSR) [3]. The traditional node-centered perspective of paths I contributes to the frequency of routing fractured paths since VANETsaremoving. As aresult, manyshipments havebeen wasted and the cost considerably rises owing to road maintenance or device inability, contributing to poor shipment and heavy transmissioncosts.

Geographical switching procedures, e.g., greedy-facegreek (GFG) [5], false other GOAFR [6], gulfy stateless tracing perimeter (GPSR) [7], are a different strategy to the transmissionofidentitiestonodes. Theseprotocolsdonotset paths, butusethe targetplaceandthelocation oftheneighbor stations for the transmission of information. Geographic tracking has the benefitof

allowing any node to advance to the target. Despite improved track stabilization, in city-based VANETs geographical transmission does not work well [8]. It often does not have the benefit of finding a next jump (i.e. a node nearer to its target than the present server).

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In the literature the retrieval approaches are often focused on flat diagrams that were shown inefficient by radio barriers and elevated cluster flexibility in VANETs and the reality is that car location is restricted on highways rather than spread evenly over a region [3].

Several protocols of road-based routing have been developed [3], [4], [9], to tackle this problem. However, several procedures [3], [10] do not use the longest route between origin and target to bring vehicle traffic stream. Other projects [10] are attempting to relieve this problem by using historical information about median vehicle volumes per day per hour. Sadly, historical information are not precise measurements of present highway traffic circumstances, as occurrences such as road building or traffic accidents are not uncommon. A class of road-based VANET tracking protocols using real-time vehicle traffic information to develop a series of road intersections with a large risk of network communication. Geographical transmission enables the use of a node in a highway section for the transition of messages between two crossing paths, which reduces the sensitivity of paths to each of the node motions. The RBVT routing category offers two primary benefits: 1) adaptability in real time vehicle data to network circumstances; 2) stabilization of roads and geographical transmission through road-based paths. Two RBVT protocols are available: 1) RBVT-R adaptive procedure and 2) RBVT-P schemes proactive. RBVT-R findsonrequestpathsandrecordsthemhometothe origin, including tracking in the packet headers.

B. Our Contribution

We explore how the Fuzzy Route Selection System is used in VANETs in this job. The source node gathers data from nearby locations (lifespan, range, orientation) and selects the finest node along the FIS path. This FIS recognizes unclear and unknown crisp parameters such as car life, orientation and range as feedback and is handled in phases of fluctuation, infusion and defuzzification. After all the steps are experienced, the combined metric for each node in the route generates one total crisp score. The easiest path to the origin to the target is used. The remainder of the document is structured accordingly. The research suggested on VANET routing with Fuzzy logic is explained in Section II. Section III discusses the assessment by simulation of our strategy. Finally, our article ends in Section IV.

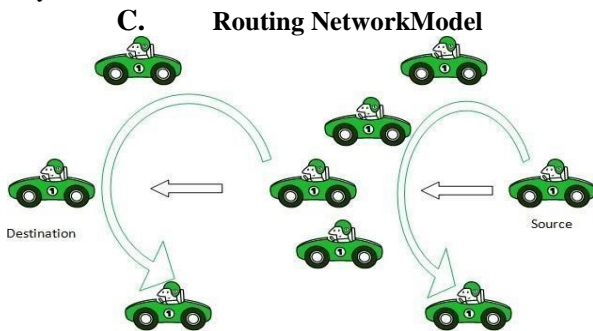


Fig 1: A Basic Routing Scenario

The fundamental routing scenario in Fig 1 demonstrates where a supplier selects a path depending on the fuzzy logic for information. Where a transmission meets neighboring cars, the origin receives an inquiry depending upon our fluffy outputs and is flushed and determines the accurate path node/vehicle for routing and the finest path is

chosen by the above chart and the resulting price. The method has similarly proceeded until information hits the target for the other nodes.

II. PROPOSED METHODOLOGY

We use the service life, the amount of cars travelling in the same path as the three scheduling metrics in the suggested scheme to assess a path. When the path to a location is specified by a source, the path application (RREQ), containing certain data (location, rate, etc.) of the origin, first is transmitted. If the RREQ is received by the known node, then the next vehicle will find out how long the RREQ can be communicated to the final hop vehicle, then compare the result to a fluid table and replace RREQ life penings. If the angle of is smaller than the predefined value, then the next vehicle will need to identify the angle between the current intermediate vehicle and last-hop vehicles. Once the earlier job has been completed, the adjacent car refreshes the RREQ data with its own data. Routing life and amount of single-directional cars are three components to the blurred device that we model. Once the neighboring car is given a RREQ, the blurred matrix is used as the input of the vector module to calculate the likelihood of selection. The neighboring/intermediate car can create a tracking choice with the performance consequence of the blurred device. Thus, once a stronger path can be found in the suggested scheme, the path should be kept refreshed in the route table and the RREQ obtained repeatedly is utilized instead of discarded straightforwardly.

A. Selection of Routing Metric

Almost all of current routing protocols area unit victimization single constrain metric (ex. hop count) to form routing call. However VANET has its quality, therefore the routing call created supported a precise metric won't be the most effective one. the standard of a route is said to many factors for instance, the moving direction of vehicles however long the vehicles can communicate with one another the situation of vehicles speed etc., and these factors have relation between them, therefore it's not adapt to the very fact if contemplate one single metric once build routing call.

B. Design of fuzzy inference system and fuzzy control rules.

We are applying the basic technique of fuzzy management to multi-metric routing call in VANET, gift a routing call arrange supported symbolic logic. However one factor deserves our attention that is that the theory of fuzzy set is supported quantitative technique that won't to analysis the fuzzy development.

C. Configuration of fuzzy controller.

The fuzzy controller may be a system of three inputs and single output, and since it is a control system, thus we have a tendency to take the feedback out that sometimes exists in traditional common systems. The 3 inputs area unit lifespan of the vehicle, the proportion of same-directional vehicles, and also the distance between them. The output is route choose chance.

Fuzzy reasoning is that the method of formulating the mapping from given input(s) to output(s) exploitation mathematical logic. This mapping provides a basis from that choices are often created, or patterns discerned. A fuzzy reasoning system with crisp inputs and outputs implements a nonlinear mapping from its inputs house to output house. This mapping is accomplished by variety of fuzzy if-then rules, every of that describes the native behavior of the mapping.

A fuzzy abstract thought system with crisp inputs and outputs implements a nonlinear mapping from its inputs house to output house. This mapping is accomplished by variety of fuzzy if-then rules, every of that describes the native behavior of the mapping. Specifically, the antecedent of a rule defines a fuzzy region within the input house, whereas the resultant specifies the output within the fuzzy region. Primarily a fuzzy abstract thought system consists of 5 purposeful blocks as shown in Fig. 2. The Structure of the Fuzzy abstract thought system is delineate as follows.

- A rule base containing variety of fuzzy if-then rules.
- An info that defines the membership functions of the fuzzy sets employed in fuzzy rules.

They each are combined as knowledge domain. A decision-making unit that performs the reasoning operations on the principles.

- A fuzzification interface that transforms the crisp inputs into degrees of match with linguistic values.
- A defuzzification interface that rework the fuzzy results of the reasoning into a crisp output.

The rule base and also the information square measure put together spoken because the mental object. Fuzzy if-then rules or fuzzy conditional statements square measure expressions of the form: If x may be a Then y is B. where, x and y square measure input and output linguistic variables. A and B square measure labels of the fuzzy sets characterized by acceptable membership functions. A is that the premise and B is that the sequent elements of the fuzzy rule. Fuzzy values A and B square measure delineated by the membership functions. The styles of membership functions square measure completely different and downside depended.

The most common sorts of fuzzy reasoning that are introduced within the literature and applied to completely different applications are Mamdani and Sugeno sort models [1], [8]. The foremost basic distinction between Mamdani-type FIS and Sugeno-type FIS is that the method the crisp output is generated from the fuzzy inputs. Mamdani-type FIS uses the technique of defuzzification of a fuzzy output, whereas Sugeno-type FIS uses weighted average to calculate the crisp output. Hence, Mamdani FIS has output membership functions whereas Sugeno FIS has no output membership functions. Mamdani sort is wide accepted for capturing skilled information. It permits describing the experience in additional intuitive, a lot of anthropomorphous manner. Hence Mamdani sort model is applied for the projected system.

The projected FIS for the analysis of routing consists of 3 inputs: period of time of the vehicle, share of vehicles occupation same direction and range of close vehicles. The system has one output that provides the suitable route.

III. FUZZYLOGIC

Fuzzy logic has been utilized in the routing protocol analysis of wireless unplanned networks since the idea of fuzzy sets projected. Recently, soft- computing techniques like mathematical logic and Neural Networks techniques are applied with success to totally different applications for call support systems. These techniques have several options that build them a very appealing and promising approach. Neural networks that model the low-level structure of the human brain, will learn from expertise and simply adapt to ever-changing environments. symbolic logic, that reproduce the approximate reasoning method of the human mind by representing information via linguistic if-then rules, provide precise output abstract thought ranging from inexact input.

Literature suggested a multi-path routing protocol, provided synthesis on the energy consumption level, the queue occupancy frequency and the amount of marginal nodes, which are seen as the four major path-selection variables, and decided on one stronger from several routes. Literature suggested the reference delivery procedure is focused on a fluid logic and ant colony that selects the optimum route by optimizing various goals using fluid logic and sword intelligence. Researchers in have built a multicast routing protocol centered on furrowed logic, have incorporated various routing requirements in order to assess a path and then define the life span of every path dynamically.

Besides, some connected work for the aim of determine AN best path in an exceedingly such that amount or mistreatment the tactic of multi-path or backup route, they typically look forward to an explicit quantity of your time so that they will create use of the methods that were determine later however thanks to the speedy modification of topology, the network conditions and each routing metric modification in real time, and this created the important time performance of this technique poor. In addition, the existing associated works did not take into consideration VANET features and did not design a routing protocol for VANET in particular, therefore the routing metric was chosen and the simulation environment was not suited for VANET.

In the synthetic intelligence [9] and in the command community [10], logic based methods have been commonly used, because they can resolve complicated decision making challenges on the basis of possibly inaccessible data and various outputs. In networks, the connection issue was mitigated by Baldo and Zorzi using a fuzzy logic oriented device that uses the Signal to Noise proportion (SNR) and the MAC layer Protocol Data Unit (PDU) coefficient as their input to the connection congestion window. Xia et al. also used a floating system to adapt the modulation and encoding method, transmission energy, and retransmit amount by using the physical layer nodes speed, edian packet length, and MAC packet achievement. EL Hajj et al., in attempt to choose the path with the greatest road performance as described with the particular objective function, used a flowy scheduling system that is centered upon the hops and remaining energy of the node.

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In another paper, a fluffly logic controller combined to maximize the durability of the network with a final energy supply used to control the tele traffic through a node in bits / second and the average signal power gradient received. In attempt to choose whether to put a cache in view of the reduced track caching ability, Rea and Pesch used a flou-like logical assisted scheme depending on the link quality, accessible node power and the amount of hops to be regarded. The existing queue-length of nodes was also included as the input of the fuse controller for the purpose of adjusting the timeout of the route cache in other contributions by Rea and Pesch. All the contributors mentioned above have taken several input vector logic approaches to generate effective cross-layer models by incorporating accessible data from several OSI levels.

When developing the routing protocol, contributors regarded the effect of movement. Fuzzy logic based mostly techniques are wide applied in each the factitious intelligence [9] and also the management analysis community [10], as a result of their capable of partitioning advanced call issues supported probably inaccurate info and multiple inputs. Baldo and Zorzi relieved the link congestion downside in networks by deciding the dimensions of the congestion window employing a symbolic logic based mostly controller, whose inputs area unit the magnitude relation | signal-to-noise | signal/noise ratio | signal/noise |S/N| ratio} (SNR) and also the Protocol information Unit (PDU) drop ratio of the raincoat layer. Xia et al. additionally used a symbolic logic system for adaptively adjusting the modulation and secret writing mode, the transmission power and also the variety of retransmissions by considering the node rate within the physical layer, in addition because the average packet delay and packet success quantitative relation within the rain coat layer.

• Fuzzification Use preset language factors and affiliation features to transform the range, orientation, and lifespan variable of a vehicle to the appropriate fluctuating attributes.

"Fuzzification" is the process by using a predefined fuzzy member feature to convert a digital value to a fuzzy value.

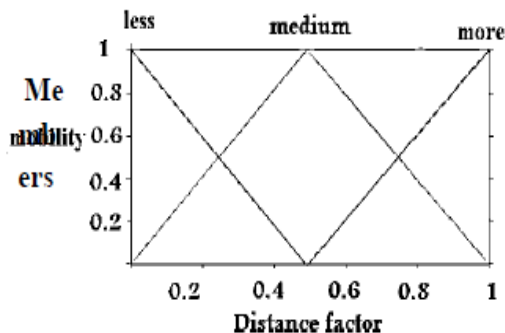


Fig 3: Distance membership function

Fig. 4 4 displays a feature of fluid affiliation for the orientation of the cars. In order to calculate the extent to which the sender node utilizes this variable and membership function {without, mild, more}.

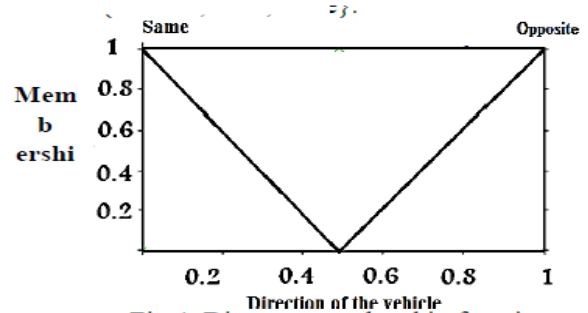


Fig 4: Distance membership function

The fuzzy membership [9] function of Lifetime of the vehicle is defined as Fig.5.

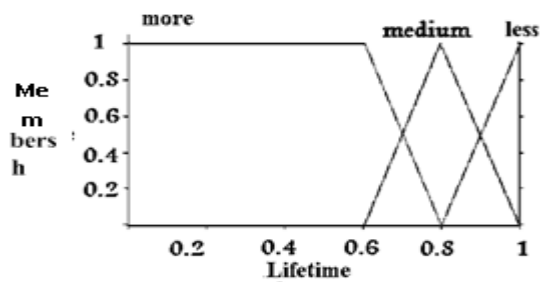


Fig 5: Lifetime membership function.

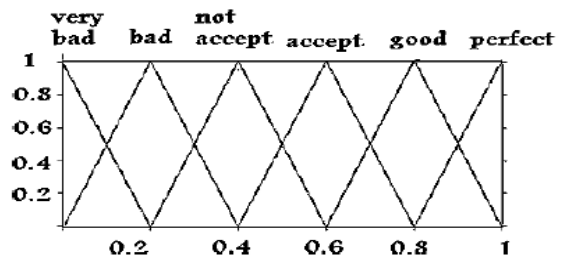


Fig 6: Output membership function

Fig.6 shows the defined output membership. Here centroid method is used to defuzzify the fuzzy result.

$$\mu(x) = \frac{\int x \cdot \mu(x) dx}{\int \mu(x) dx}$$

(x) dx

when $\mu(x)$ is the outcome feature, and x the X-axis valuation. The calculated centroid shows the neighbor's condition as a relay node in this protocol. The sender node calculates a fitness price for each neighboring node for each transmitting area and then chooses the node with the highest fitness score.

The sender node utilizes the IF / THEN laws (as specified in Table 1) to calculate node rank based on its blurred values, lifetime, cars traveling in the same path and range. Language factors of the ranks {Perfect, good, acceptable, unacceptable, bad, very bad} are described. The previous principle is defined in Table 1. If you're not so distant, you need more than Then Rank to drive the same and Lifetime vehicle.

Lifetime	Direction	Distance	Rank
Large	More	Less	Perfect
Large	More	Moderate	Good
Large	More	More	Not acceptable
Large	Moderate	Less	Good
Large	Moderate	Moderate	Acceptable
Large	Moderate	More	Bad
Large	Less	Less	Not acceptable
Large	Less	Moderate	Bad
Large	Less	More	Very Bad
Moderate	More	Less	Good
Moderate	More	Moderate	Acceptable
Moderate	More	More	Bad
Moderate	Moderate	Less	Acceptable
Moderate	Moderate	Moderate	Not acceptable
Moderate	Moderate	More	Bad
Moderate	Less	Less	Bad
Moderate	Less	Moderate	Bad
Moderate	Less	More	Very Bad
Less	More	Less	Not acceptable
Less	More	Moderate	Bad
Less	More	More	Very Bad
Less	Moderate	Less	Bad
Less	Moderate	Moderate	Bad
Less	Moderate	More	Very Bad
Less	Less	Less	Very Bad
Less	Less	Moderate	Very Bad
Less	Less	More	Very Bad

Table .1.Rules

IV. RESULTS

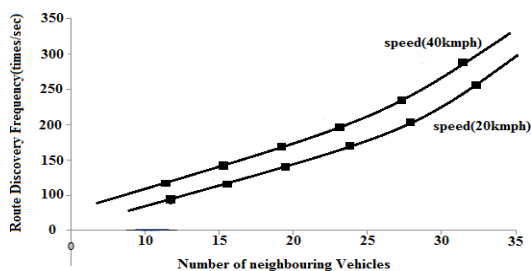


Fig 7: Route discovery Frequency for number of neighboring vehicles

The frequency of route finding differs by the number of adjacent cars that alter the car’s velocity. The frequency of road finding improves from origin to location with the number of neighboring cars.

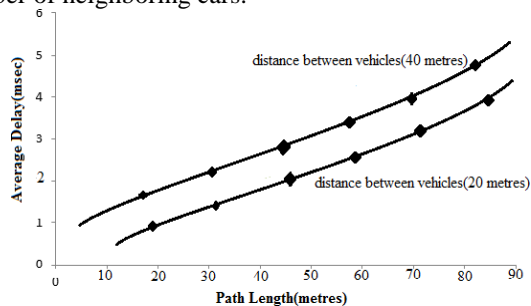


Fig 8: Average delay for different Path Lengths.

The median error with distinct path lengths is lower when selecting the excellent route. As the duration of the route

raises the median time, the range between cars also improves.

V. CONCLUSION

The suggested scheme is a category of urban-based VANET routing protocols that benefit from the route design in VANETs in order to increase routing performance. Fuzzy-based systems use vehicular data to develop routes that improve end-to-end efficiency in heavy contention. Restrictions such as regular path splits and the volatility of routes can be solved by the suggested fuzzy-based method. The fuzzy-based multi-metric tracking protocol provides well-real vehicular surroundings with other street features like dead-end roads. It thus demonstrates the successful implementation of integrated apps which generate a mild quantity of traffic in VANETs. In addition, these apps can use blurred multi-metric protocols when their principal demand is throughput and the path to their target is stable and precise.

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