

# Digital Signature Verification Using Artificial Neural Networks

Gopichand G, Sailaja G, N. VenkataVinod Kumar, T. Samatha

**Abstract:** Identification and verification of hard written signature from images is major issue. This is very difficult as even human eye does not have that much visual ability to identify every detail of the in handwritten. Signature changes every time so it is difficult for humans to identify the original and forged ones. By using deep learning which uses the sophisticated is digital configured replica of human brain, we can identify the forgery done in signature with higher accuracy.

**Index Terms:** deep learning, digital configured replica, forgery, signature

## I. INTRODUCTION

The robustness of human brain has always been an enigma and this has caused people to replicate it digitally. The human eye has a great efficiency of recognition due its architecture. This inspiration has led to people constructing artificial neural network and so deep learning.

In this we generally are going to assess the ways a human being would give his signature using some deep learning algorithms and artificial neural networks by which we can train the system accordingly and verify if the signature is real or forged. It would be a great way to authenticate the signatures and verify them accordingly. It would be a better option to verify the signatures using this model rather than visual recognition through human eye which have a high chances of making a mistake.

## II. SIGNATURE VERIFICATION

### 2.1 Offline Signature Verification:

Verification of signatures with features which are already present is called as offline signature verification. The features are very simple and basic and the image scanned through a camera should follow certain methods for verification. Design of these kind of systems is difficult as there will be less features available.

### 2.2 Nature of Human Signature:

Human signatures are generally generated by the inbuilt functions of the human neuromuscular area which induces rapid movements. This system will largely consist of neurons and muscle and fibers which make us know that the velocity of the hand produces the equation. So signatures for every person are unique. In this model we can assess the

person who will give the signature and train our model accordingly.

### 2.3 Types of Forgeries:

Forgeries of signatures are classified into three types as mentioned below and we will solve and try to prevent all this forgeries in our model.

#### 2.3.1 Random forgery:

A signature which is forged and it maybe the genuine signature of other person.

#### 1.3.2 Casual Forgery :

A signature forgery in which the one who is doing the forgery will know the name of the victim

#### 1.3.3 Skilled Forgery:

As the name suggests a person who is skilled professional is forging signatures is involved in forging the signatures.

## III. NEURAL NETWORK OUTLINE:

A system which does computing and is combines with basic, and highly coincidental processing elements which use the data to get a highly relevant and faster response from the inputs taken. Artificial neural network models are a subpart of the machine learning models which are motivated by the functioning of the brain. Neural networks generally work like the neurons of the brain and the connected neurons will work in a network process to collect and process the data for providing the necessary output. There will be an input layer to the system which consists of all the patterns in which the system should process and also the necessary inputs and it communicates with the hidden layer as shown in the below figure and the hidden layers use the patterns and inputs by the input layer and are used to find out a relevant function for the task to be performed and then they communicate with the output layers to display the final output.

### Feedforward mechanism:

This mechanism does not form circles like many artificial neural networks. This mechanism goes in a single way from the input to the hidden layers to the output and do not form any loops or circles in the process.

**Revised Manuscript Received on January 25, 2019.**

**Gopichand G**, Assistant Professor, School of Computer Science and Engineering, Vellore Institute of Technology, Vellore, India

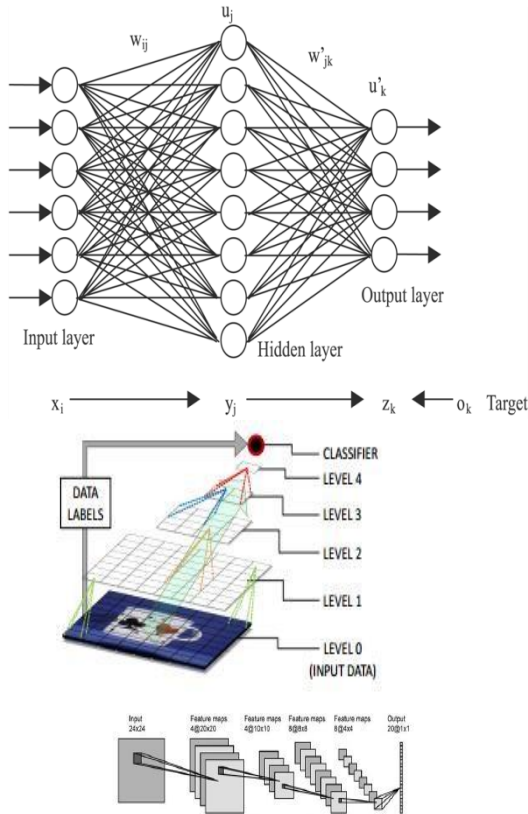
**Sailaja G**, Assistant Professor, Computer Science and Engineering, SV Engineering College for Women, Tirupati, India.

**N. VenkataVinod Kumar**, Assistant Professor, Computer Science and Engineering, Annamacharya Institute of Technology & Sciences, Tirupati, India

**T. Samatha**, Assistant Professor, Computer Science and Engineering, Annamacharya Institute of Technology & Sciences, Tirupati, India.



# Digital Signature Verification Using Artificial Neural Networks



## IV. PROPOSED METHODOLOGY :

In our proposed method we will construct a neural network by optimizing some existing neural networks and it will have a use the data structure tree along with nodes similar to human eye which has neurons and it used for recognition of patterns. There are several steps involved in our method and it goes as following.

## V. IMPLEMENTATION

### 5.1 Pre-processing:

In image processing application, pre-processing is required to remove discrepancies, from the input image. Signatures are changed to greyscale, using following equation as:

$$\text{Grey color} = (0.114 * \text{Blue}) + (0.299 * \text{Red}) + (0.5876 * \text{Green})$$

The important factor in preprocessing stage is to build standard signature which is prepared for extraction of features. The pre-processing stage includes:

#### 5.1.1 Image scaling:

Let H = input image height & W = input image width. The image can be fit to 100\*100 pixels by applying the equations:

$$X_{\text{new}} = (X_{\text{old}} * 100) / H;$$

$X_{\text{new}}$  is calculated X coordinate and  $X_{\text{old}}$  is the original X coordinate

$$Y_{\text{new}} = (Y_{\text{old}} * 100) / W;$$

$Y_{\text{new}}$  is calculated Y coordinate and  $Y_{\text{old}}$  is the original Y coordinate

With the above equations, the image is scaled to a uniform 100\*100 pixels image.

### 5.1.2 Normalization of signature:

It is possible that signature can be fractured due to imperfections in image scanning and capturing. It is also possible that the dimensions of signature can vary from person to person and even the same person can sometimes have different sizes based on the mood and environmental factors. So a process is required to overcome the size variation problem and achieve a standard signature size for all signatures.

We also need to preserve the characteristic ratio between height and width of a signature.

After performing the normalization process, all the signatures will have the similar dimension. Normalization process is done based on the below equations

$$Y_{\text{new}} = [(Y_{\text{old}} - Y_{\text{min}}) / (Y_{\text{max}} - Y_{\text{min}})] * M$$

$$X_{\text{new}} = [(X_{\text{old}} - X_{\text{min}}) / (X_{\text{max}} - X_{\text{min}})] * M$$

$X_{\text{old}}$  and  $Y_{\text{old}}$  are coordinates for original input signature,  $X_{\text{new}}$  and  $Y_{\text{new}}$  are coordinates for normalized signature,  $M$  = Width or height meant to the normalized signature

### 5.1.3 Thinning:

It is possible that the signature is written on different pen and the thickness thus varies from one pen to another. The purpose of thinning is to eliminate thickness differences in signature by making all of them one pixel thick. Thinning is used to enhance the object's global properties and to transform the input image into a compact form.

### 5.2 Feature Extraction:

This method is used for extracting the necessary and essential features from the input image. A feature vector is created from the features extracted. Each signature has a unique feature vector. These features are extracted as follows

The feature extraction module uses moment invariants to extract texture features of the image using central moment and derived invariant moment. The central moment,  $\mu$ , with respect to the centroid, and the normalized central moment, are calculated as:

$$m_{pq} = \sum_x \sum_y (x - x')^p (y - y')^q a_{xy}$$

$$\eta_{pq} = \frac{\mu_{pq}}{(\mu_{00})^\lambda}$$

$$\text{where, } \lambda = \frac{(p+q)}{2} + 1, (p+q) > 2$$



Central Moments	Derived Invariant Moments
$\mu_{00} = m_{00}$	$I_1 = \eta_{120} + \eta_{102}$
$\mu_{10} = 0$	$I_2 = (\eta_{120} - \eta_{102})^2 + 4\eta_{111}^2$
$\mu_{01} = 0$	$I_3 = (\eta_{130} - 3\eta_{121})^2 + (3\eta_{121} - \eta_{103})^2$
$\mu_{20} = m_{20} - X \cdot m_{10}$	$I_4 = (\eta_{130} + \eta_{121})^2 + (\eta_{121} - \eta_{103})^2$
$\mu_{02} = m_{02} - Y \cdot m_{10}$	$I_5 = (\eta_{130} - 3\eta_{121})(\eta_{130} + \eta_{121})^2 + (\eta_{121} - \eta_{103})^2 - 3(\eta_{121} + \eta_{103})^2 + (3\eta_{121} - \eta_{103})(\eta_{121} + \eta_{103})(3(\eta_{130} + \eta_{121})^2 - (\eta_{121} + \eta_{103})^2)$
$\mu_{11} = m_{11} - X \cdot m_{10} - Y \cdot m_{01}$	$I_6 = (\eta_{120} - \eta_{102})((\eta_{130} + \eta_{121})^2 - (\eta_{121} + \eta_{103})^2) + 4\eta_{111}$
$\mu_{30} = m_{30} - 3X^2 \cdot m_{20} + 2X \cdot m_{10}$	$I_7 = (3\eta_{112} - \eta_{130})(\eta_{130} + \eta_{121})(3\eta_{130}\eta_{121} - 3(\eta_{121} + \eta_{103})^2) + (3\eta_{121} - \eta_{103})(\eta_{121} + \eta_{103})(3\eta_{130}\eta_{121})^2 - (\eta_{121} + \eta_{103})^2$

### 5.3 Neural network training:

The features extracted are fed to natural network as inputs. Before that the networks are trained with data sets. Each neural network has a corresponding user to it. So a user has two neural networks one with feedforward mechanism and the other with feedback mechanism. The user's features are given as input to both the neural networks and the output is recorded.

## VI. FEEDFORWARDMECHANISM ALGORITHM:

```

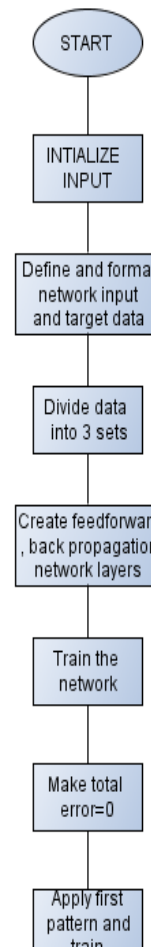
get data set
define activate(weights, inputs) set as activation set as weights[i] for i in range 0 to len(weights)-1 activation + set as weights[i] * inputs[i]
return activation
define transfer(activation) set as
return 1.0 / (1.0 + e-activation)
define forward_propagation(network, row):
inputs set as row for layer in network:
for neuron in layer:
activation set as activate(neuron['weights'], inputs) neuron['output'] set as transfer(activation) temp_inputs.append(neuron['output'])
inputs set as temp_inputs return inputs
define train_network(network, train, learning_rate, number of epochs, number of output neurons) set as
for epoch in range(number of epochs):
for row in train:
outputs set as forward_propagation(network, row)
expected set as [0 for i in range(number of output neurons)]
expected[row[-1]](set as) backward_propagate_error(network, expected) update_weights(network, row, learning_rate)
define initialize_network(number of input neurons, number of hidden neurons, number of output neurons)
set as network set as []
hidden_layer set as [{"weights": random()} for i in range 0 to number of input neurons + 1]
for i in range 0 to number of hidden neurons:
network.add(hidden_layer)
output_layer set as [{"weights": random()} for i in range 0 to number of hidden neurons + 1]
for i in range 0 to number of output neurons:
network.add(output_layer)
return network
define predict(network, row) set as
outputs set as forward_propagation(network, row) return outputs.index(max(outputs))
define backpropagation(train, test, learning_rate, number of epochs, number of hidden neurons):
number of input neurons set as len(train[0]) - 1
number of output neurons set as len(train[-1] for row in train)
network set as initialize_network(number of input neurons, number of hidden neurons, number of output neurons)

```

```

train_network(network, train, learning_rate, number of epochs, number of output neurons) predicts set as [] for row in test:
predict set as predict(network, row)
predicts.append(predict) return(predicts)
number of folds set as 5 learning_rate set as 0.1 number of epochs set as 1500
number of hidden neurons set as 10
set assign folds set as cross_validation.split(data)
for every fold in folds:
set assign training set as list of folds
remove fold from training
training set as sum of training
for row in fold:
copy of row set as (list(row))
add copy of row to test data
l set as element of copy of row set as line
predicted set as algorithm(training, test data, 'log')
actual set as l set as element of row for all row in fold
correct set as 0
for i in range 0 to length of actual:
if actual[i] set as predicted[i] then
correct + set as 1
accuracy set as correct / length of actual * 100.0
add accuracy to scores
return scores
print the scores
print mean accuracy set as sum of scores/length of scores

```



## VII. OUTPUT EXPLANATION:

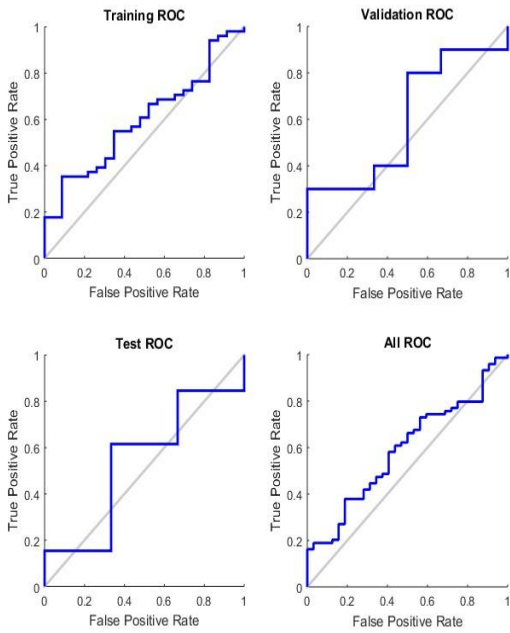
The output for this model will be 1 if the signature is real and will be 0 if the image is forged.



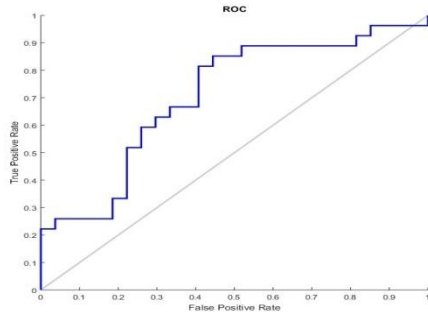
## VIII. RESULT AND PERFORMANCE:

### 8.1 ROC GRAPH:

#### 8.1.1 ROC GRAPH FROM TRAINING



#### 8.1.2 ROC PLOT AFTER TESTING

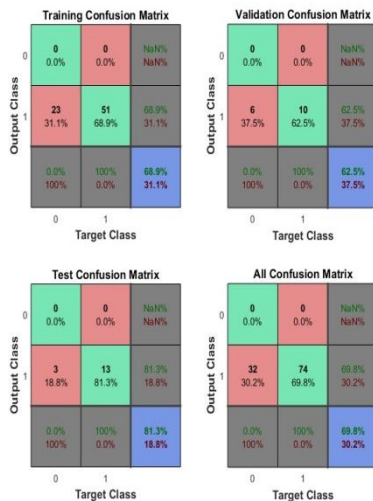


### 8.2 INFERNECE FROM THE GRAPH

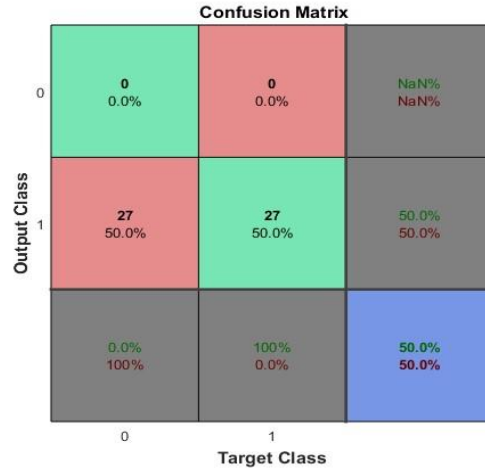
As we can see that the graph we can intervene that there is high possibility in getting accurate value.

### 8.3 CONFUSION MATRIX:

#### 8.3.1 Confusion matrix –training:



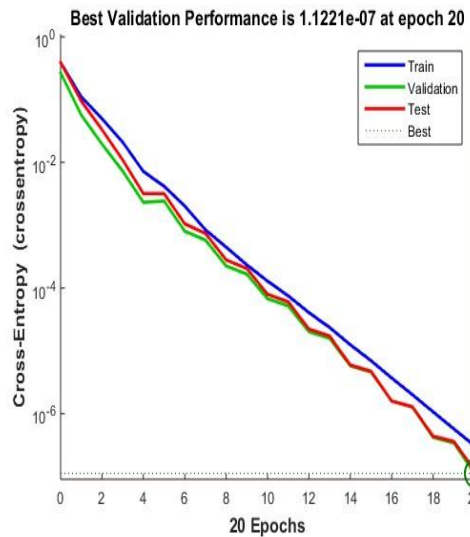
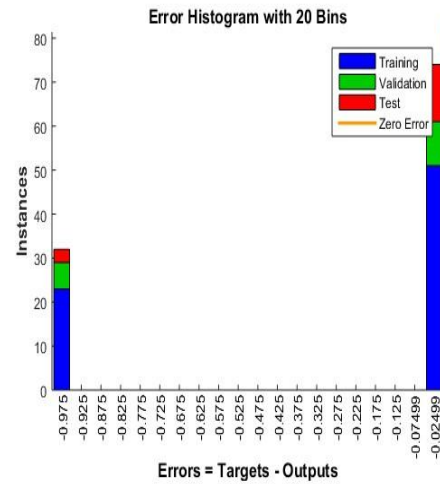
#### 8.3.2 Confusion Matrix from testing:



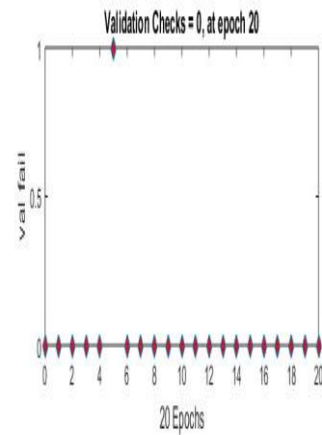
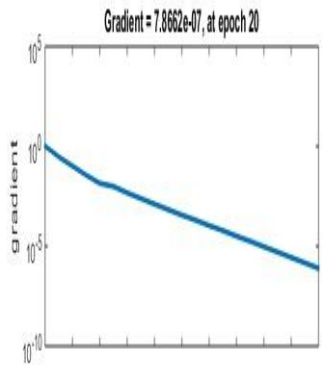
#### 8.3.3 Interpretation:

As we can observe the in testing matrix the possibility is distributed 50% equally is sign that the neural network works efficiently

## IX. OTHER GRAPHS:







**X. WORK PLACE IMAGES:**

**Network Architecture**  
 Set the number of neurons in the pattern recognition network's hidden layer.

Hidden Layer: Define a pattern recognition neural network. (patternnet)  
 Number of Hidden Neurons: 10

Neural Network Diagram: Input (7) -> Hidden Layer (10) -> Output Layer (1) -> Output (1)

**Train Network**  
 Train the network to classify the inputs according to the targets.

Category	Samples	CE	%E
Training	74	2.84159e-7	31.02108e-0
Validation	16	3.10556e-7	37.50000e-0
Testing	16	3.15502e-7	18.75000e-0

**Select Data**  
 What inputs and targets define your pattern recognition problem?

Get Data from Workspace:  
 Input data to present to the network:  
 Inputs: training%20input

Target data defining desired network output:  
 Targets: training%20target

**Validation and Test Data**  
 Set aside some samples for validation and testing.

Category	Percentage	Number of Samples
Training	80%	85 samples
Validation	15%	16 samples
Testing	5%	5 samples

**Evaluate Network**  
 Optionally test network on more data, then decide if network performance is good enough.

Iterate for improved performance:  
 Try training again if a first try did not generate good results or you require marginal improvement.  
 Train Again

Increase network size if retraining did not help.  
 Adjust Network Size

Not working? You may need to use a larger data set.  
 Import Larger Data Set

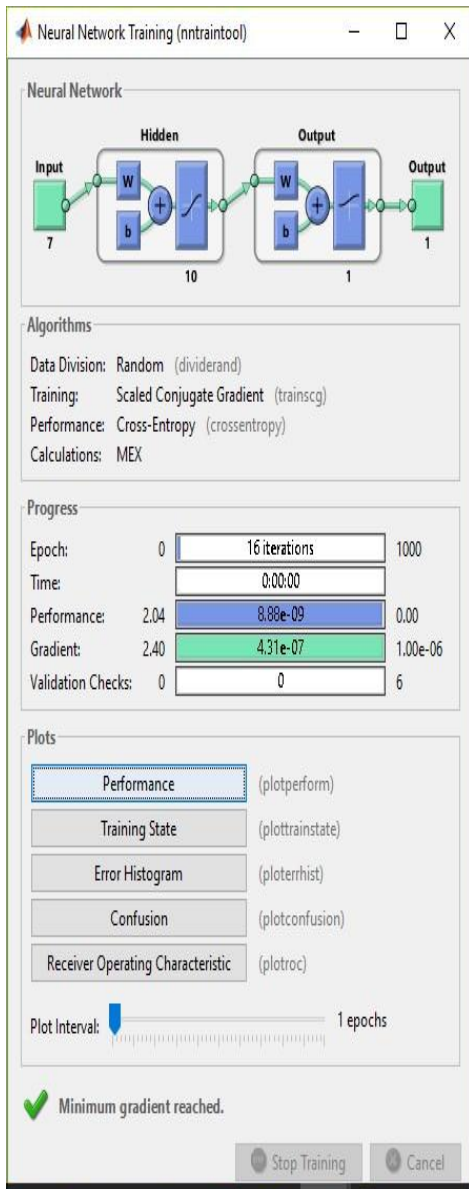


```

1.0000

>> final
Warning: Shape is too big to fit on screen: displaying as 478
> To change internal.iniSize (line 71)
  To zoom (line 315)
  To final (line 9)
>> final
Warning: Shape is too big to fit on screen: displaying as 478
> To change internal.iniSize (line 71)
  To zoom (line 315)
  To final (line 11)
>> final
Warning: Shape is too big to fit on screen: displaying as 478
> To change internal.iniSize (line 71)
  To zoom (line 315)
  To final (line 11)
>> final
1.0000

```



## REFERENCES

1. S. Yin, A. Jin, Y. Han, and B. Yan, "Image-based handwritten signature verification using hybrid methods of discrete Radon transform , principal component analysis and probabilistic neural network," Appl. Soft Comput. J., vol. 40, pp. 274–282, 2016.
2. K. Wrobel, R. Doroz, P. Porwik, J. Naruniec, and M. Kowalski, "Engineering Applications of Artificial Intelligence Using a Probabilistic Neural Network for lip-based biometric verification," Eng. Appl. Artif. Intell., vol. 64, no. January, pp. 112–127, 2017.
3. D. Suryani, E. Irwansyah, R. Chindra, D. Suryani, E. Irwansyah, and R. Chindra, "ScienceDirect O flfflineine Signature Signature Recognition Recognition and and Verification Verification System System using usingfficient Fuzzy Kohonen Clustering Network ( EFKCN ) Algorithm E fficient Fuzzy Kohonen Clustering Network ( EFKCN ) Algorithm," ProcediaComput. Sci., vol. 116, pp. 621–628, 2017.
4. Y. Serdouk, H. Nemmour, and Y. Chibani, "New off-line Handwritten Signature Verification method based on Artificial Immune Recognition System," Expert Syst. Appl., vol. 51, pp. 186–194, 2016.
5. Y. Serdouk, H. Nemmour, and Y. Chibani, "Handwritten signature verification using the quad-tree histogram of templates and a Support Vector-based artificial immune classification &," Image Vis. Comput., vol. 66, pp. 26–35, 2017.
6. P. Porwik, R. Doroz, and T. Orczyk, "Signatures veri fi cation based on PNN classi fi eroptimised by PSO algorithm," vol. 60, pp. 998–1014, 2016.
7. S. Kumar, D. Prosad, and P. Pratim, "Fast recognition and verification of 3D air signatures using convex hulls," Expert Syst. Appl., vol. 100, pp. 106–119, 2018.
8. N. Khera and S. A. Khan, "Microelectronics Reliability Prognostics of aluminum electrolytic capacitors using arti fi cial neural network approach," Microelectron. Reliab., vol. 81, no. October 2017, pp. 328–336, 2018.
9. A. Fallah, M. Jamaati, and A. Soleamani, "A new online signature verification system based on combining Mellintransform , MFCC and neural network," Digit. Signal Process., vol. 21, no. 2, pp. 404–416, 2011.
10. D. Dabrowski, "Condition monitoring of planetary gearbox by hardware implementation of artificial neural networks," Measurement, vol. 91, pp. 295–308, 2016.